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Quiz 4 (10 minutes)

§2.2 starts talking about more specific (and important) linear transformations. We started discussing one of them. Finish that discussion, then give an overview of the rest.

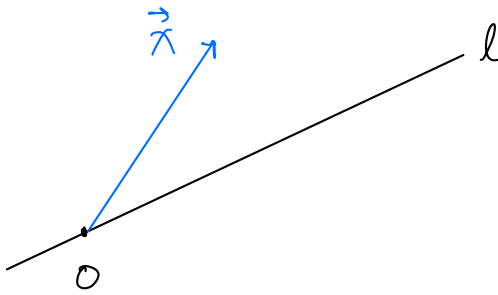
Orthogonal Projections in the Plane $\mathbb{R}^2$

We 1st gave a geometric description, then started looking at the algebra.

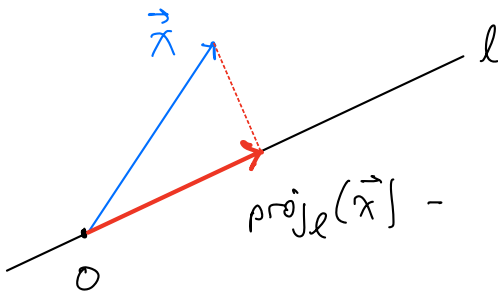
1st summarize what we already did:

Let l be a line in the plane $\mathbb{R}^2$ thru the origin. (We'll see $\mathbb{R}^2$ isn't necessary.)

Let $\vec{x}$ be any vector in $\mathbb{R}^2$



We defined the orthogonal projection, $\text{proj}_l(\vec{x})$, of $\vec{x}$ to l :

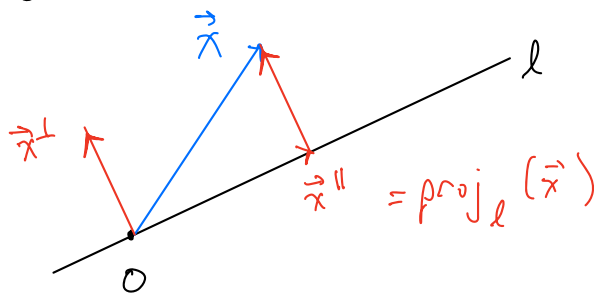


To find $\text{proj}_l(\vec{x})$ we addressed a related problem:

Problem: How can we write $\vec{x}$ as a sum of vectors

$$\boxed{\vec{x} = \vec{x}^{\parallel} + \vec{x}^{\perp}} \quad (*)$$

where $\vec{x}^{\parallel}$ is parallel to l (specifically it lies on l) and $\vec{x}^{\perp}$ is perpendicular to l ?



Step 1 Choose any point W on l . Let $\vec{w}$ be the vector defined by W . Our desired vector $\vec{x}^{\parallel}$ is some scalar multiple of $\vec{w}$, say $\vec{x}^{\parallel} = k\vec{w}$. What's k ?

Step 2 we computed last time:

$$k = \frac{\vec{x} \cdot \vec{w}}{\vec{w} \cdot \vec{w}}$$

Putting it together:

$$\text{Step 3} \quad \text{proj}_l(\vec{x}) = \vec{x}^{\parallel} = k\vec{w} = \left(\frac{\vec{x} \cdot \vec{w}}{\vec{w} \cdot \vec{w}} \right) \vec{w} = \frac{(\vec{x} \cdot \vec{w})}{\|\vec{w}\|^2} \vec{w}$$

Now, our $\vec{w}$ was any vector lying on l . Suppose we picked

$\vec{w}$ to have length 1, i.e. $\vec{w}$ is a unit vector. Call it $\vec{u}$ now, for emphasis.

$$\text{Then } \text{proj}_l(\vec{x}) = \vec{x}^{\parallel} = \left(\frac{\vec{x} \cdot \vec{u}}{\vec{u} \cdot \vec{u}} \right) \vec{u}.$$

But $\vec{u} \cdot \vec{u} = \|\vec{u}\|^2 = 1$ so

$$\boxed{\text{proj}_l(\vec{x}) = (\vec{x} \cdot \vec{u}) \vec{u}}$$

In fact we already know what $\vec{u}$ is, in terms of $\vec{w}$:

lemma if $\vec{w}$ is any vector in $\mathbb{R}^n$ then $\frac{\vec{w}}{\|\vec{w}\|}$ is a unit vector

proof

For convenience write $c = \|\vec{w}\|$. Say the coordinates of $\vec{w}$ are $w_1, \dots, w_n$, so the coords of $\frac{\vec{w}}{\|\vec{w}\|}$ are $\frac{w_1}{c}, \dots, \frac{w_n}{c}$.

$$\begin{aligned} \text{Then } \left\| \frac{\vec{w}}{c} \right\|^2 &= \left(\frac{w_1}{c} \right)^2 + \dots + \left(\frac{w_n}{c} \right)^2 \\ &= \frac{1}{c^2} (w_1^2 + \dots + w_n^2) \\ &= \frac{1}{c^2} \|\vec{w}\|^2 \end{aligned}$$

$$\text{So } \left\| \frac{\vec{w}}{c} \right\| = \frac{1}{c} \|\vec{w}\| = 1. \quad //$$

The book uses this in the solution of Example 3.

Back to $\mathbb{R}^2$:

Conclusion :

$$\text{proj}_l(\vec{x}) = (\vec{x} \cdot \vec{u}) \vec{u} \quad \text{where } u = \frac{1}{\|\vec{w}\|} \vec{w}$$

this should be memorized

Important observation

$$\begin{aligned} \text{We know } (\vec{x} \cdot \vec{u}) &= (\|\vec{x}\|)(\|\vec{u}\|)(\cos \theta) \\ &= \|\vec{x}\| \cos \theta \end{aligned}$$

where θ is the angle between $\vec{x}$ and $\vec{u}$.

None of this depends on being in $\mathbb{R}^2$. So if l is a line in $\mathbb{R}^n$ and

$\vec{x} \in \mathbb{R}^n$, $\text{proj}_l(\vec{x})$ makes sense and is given by the same formula.

We'll see $\mathbb{R}^3$ in a sec.

Why is proj_ℓ a linear transformation? Now for convenience assume $\mathbb{R}^2$.

say $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$, $\vec{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$. Note ℓ is not lost: it consists of all

the scalar multiples of $\vec{u}$. ← unit vector

then

$$\text{proj}_\ell(\vec{x}) = (\vec{x} \cdot \vec{u}) \vec{u} = (x_1 u_1 + x_2 u_2) \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$$

$$= \begin{bmatrix} u_1^2 x_1 + u_1 u_2 x_2 \\ u_1 u_2 x_1 + u_2^2 x_2 \end{bmatrix}$$

$$= \begin{bmatrix} u_1^2 & u_1 u_2 \\ u_1 u_2 & u_2^2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \quad (\star)$$

So $\text{proj}_\ell(\vec{x})$ is defined by mult. by this matrix! Note $\sum \text{diag} = 1$ since $\vec{u}$ is a unit vector.

This is summarized in Def 2.2.1.